# MBH State 3D Rules 

## Amended 7/18/2023

## Statement

This is the official rules for the Missouri Bow Hunters Association's State 3D tournament. These rules have been constructed by the MBH 3D Committee.

## Competition Committee

The Competition Committee will be composed of the MBH 3D Chair, MBH 3D Committee members, and the MBH Officers present at the event. The Competition Committee will review all grievances and protests, as well as interpret the rules. All protests filed that could affect the results of the competition must be resolved prior to the next round of competition, or prior to the announcement of results. All shooters agree to be bound by the decisions of the Competition Committee as final. Also, a general inquiry for an interpretation of a rule may be submitted in writing to the Competition Committee. The Committee will review the submission at its earliest convenience, and a written response will be provided. No fee is required for this review.

## General Rules

The tournament may be formatted as a 1- day or 2-day event. Together, the MBH and the host club will come to an understanding as to which will work best in their situation. Stated below are the requirements of both formats:

## 1 day format:

1. Shooters may compete in one class only at a tournament.
2. Shooters will be "assigned a target" by random drawing and grouped with competitors in the same class prior to the start of the tournament
3. The tournament will begin with a "shotgun start".
4. The double scoring card system will be used. All score cards are completed and turned in and verified for accuracy.
5. All classes will shoot off. Any class with more than 20 competitors, the top 5 shooters will shoot in a 5 target shoot off. If the class has less than 20 competitors, the top 3 shooters will shoot in a 3 target shootoff.
6. The shoot off will be formatted as such-
A. Competitors will start with their score as it was at the end of the round.
B. The score they shoot in the shoot off will be added to their round. If there are ties at the end of the shoot off, there will be a 1 arrow shoot off in the fashion of "closest-to-the-12" style.

## 2-Day Format:

1. A shooter must shoot both days.
2. The double score card system will be used both days.
3. First day is a trickle start. Peer grouping according to score will be used on Day 2.
4. Day 2 will be started by a shotgun start.
5. There will be no shoot off in the 2-Day format, unless a tie in the top 3 must be broken.

Whenever possible, groups will be limited to no more than 5 shooters per group but no less than 3 shooters per group.

Any ties after shoot-off will be broken by number of 12 rings. If a top 3 place tie cannot be broken by bonus rings, and if time and weather permit at that tournament, the "Closest-to-t he12" tie breaker procedure will be used. Each shooter will shoot one arrow, the arrow that is closest to the center of the 12 ring will win the shoot off.

Knownyardage/unknownyardage mixed range-:Knownyardage shooters areencouraged to bring rangefinders as there is no guarantee the club will make a range card depicting yardages. Also, since both known and unknown yardage competitors are shooting the same range and targets, it is preferred that known shooters shoot in groups with their peers, if possible.

The ASA payback scale will be used. This scale can be found at the end of this rule book. There will be no flighting.

## Scoring

Scoring: Targets shall be scored $12,10,8,5,0$. The center 12 ring shall be the only 12 ring in play.

1. All information on the scorecard must be accurate with all information completely and properly filled in. Information blocks that are incorrect or incomplete will result in a deduction of ten points from their score.
2. If the number of 12 Rings is left blank, it will be scored as zero.
3. No changes may be made to the official score card after the scorekeeper and shooter have signed the scorecard. Any changes must be initialed by the scorer and the shooter. If a shooter changes his scorecard after it has been signed by the scorekeeper, the shooter will receive a score of zero for that tournament and will be brought before the Competition Committee for further action.
4. Each group will designate two members of their group as "Scorekeepers" who will record all scores for the group, but they may not maintain their own individual "official" colored scorecard.

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5. Three individuals will be designated as "Scorers" but no one will be allowed to score their own arrow. In groups of four the third scorer will be alternated between the scorekeepers for the other scorekeeper's arrow. In groups of three the scoring will be done by all three, but an individual may not score their own arrow, or record the official scorecard for their own arrow.
6. Scorers will agree on a score for each arrow and call out the results to be recorded on the respective shooter's scorecards by the Scorekeepers.
7. Scorekeepers will maintain the official-colored scorecard for each shooter and be responsible for recording each arrow. A scorekeeper may not keep his or her own "official" card. Scorekeepers will record the total score and total number of 12 Rings at the end of the round.
8. The completed official colored scorecard must be reviewed and signed as correct by the Scorekeeper and the shooter, as well as initial the back of the card. Any shooter turning in an "official" card on which they are both the shooter and scorekeeper will receive a score of zero for thatday.
9. The Scorekeepers for each shooting group will turn in the official scorecards for the group together except when a shooter is permitted to make-up targets due to an equipment failure or other approved leave. Shooters assume full responsibility for the accuracy of the information and scores on their cards. Any group that does not turn in their scorecards together before leaving the range will be subject to receiving a score of zero for that round.
10. All arrows must remain in the target until all arrows are scored.
11. The arrow shaft must be touching a portion of the next highest scoring line to be scored for the higher value.
12. All scoring shall be done with the naked eye without the aid of any special magnification except for prescription glasses or contacts.
13. The status of any doubtful arrows must be determined before drawing any arrow from the target. The score is based on the status of the arrow while all other arrows remain in the target. Arrows may not be removed until a scoring judgment has been made and no changes may be made to the score after removal of any arrow.
14. Targets may not be moved or dislodged for scoring purposes.
15. If both Scorers agree, the score will stand. Should the Scorers be unable to reach an agreement, the Scorekeepers (except on a call of their own arrow) will alternate the responsibility of making the final determination before any arrows are removed. Groups will be responsible for calling their own arrows. MBH Officials will not make arrow calls except when a group has only two shooters or during special competitions and shoot-offs.

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MBH reserves the right to review any equipment / accessories and determine its suitability for competition. MBH retains the right to waive certain equipment restrict ions or shooting rules under specific circumstances for physically challenged competitors.

## Classes/Shooting Rules

Open Class Equipment for Adults, Young Adult and Youth: May use any compound or recurve bow, sight, release, stabilizer, or equipment unless specifically prohibited in any other part of these rules, or by a ruling of the Competition Committee.

## Fixed Pin Class Equipment Rules for Adult, Young Adult \& Youth:

A. Sights - Fixed pins, no pin limit. Movable sights may be used but must be locked down into a fixed position that will be verified by the group prior to shooting. Magnification is not permitted in any 30 yard fixed pin class but is permitted in all 40 yard pin classes.
B. Stabilizers - Front stabilizer or a system including quick releases, enhancers and/or weights may be used, but may not exceed twelve inches (12") in total length from the tip of the stabilizer (or system) to the point of attachment on the front of the riser provided by the manufacturer.

Screw in style points and glue in points are both acceptable. The following equipment/ accessories are prohibited in all classes:
(1) broadheads or any other point or tip not intended for target use.
(2) retaining mechanisms which allow the bow to be mechanically held in the drawn position;
(3) laser sights or devices.
(4) devices or any outside agency (including stabilizer bar or prop stick) that allows the mass weight of the bow to be relieved from either arm while shooting.

Maximum arrow diameter of .422 will be enforced.

## Shooter must either

1) be touching the shooting stake with some part of their body or
2) straddle the shooting stake with one foot on both sides of the shooting stake and their body directly over the stake.

It is desirable to have no more than five (5) shooters per group while on the range and must have at least 3 shooters per group while on the range.

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## Shooting Divisions

Professional - Any who competes using a compound bow as a certified professional in other sanctioned 3-D, indoor or field events must compete in the appropriate MBH Professional Class. May use any compound bow, sight, release, stabilizer or equipment unless specifically prohibited in any other part of these rules, or by a ruling of the Competition Committee.

Pro Class - Open to MBH members in good standing and Payment of an annual Pro Certification.

| Open Pro | 50 yds | 290fps | Unknown |
| :--- | :--- | :--- | :--- |
| Senior open Pro | $50 y d s$ | 290fps | Unknown |
| Women's open Pro | $50 y d s$ | $280 f p s$ | Unknown |

Amateur Divisions - Open to MBH members in good standing.
Men's Open Equipment Classes:

| Open 45 | 45yds | $280 f p s$ | Unknown |
| :--- | :--- | :--- | :--- |
| Open 40 | $40 y d s$ | $280 f p s$ | Unknown |
| Known 45 | $45 y d s$ | $280 f p s$ | Known |

Men's Senior Open Equipment Classes (age 50 and over):

| Senior Open (50+) | 45yds | 280fps | Unknown |
| :--- | :--- | :--- | :--- |
| Senior Known (50+) | $45 y d s$ | $280 f p s$ | Known |
| Super Senior Open (60+) | $40 y d s$ | $280 f p s$ | Unknown |
| Super Senior Known (60+) | $40 y d s$ | $280 f p s$ | Known |
| Senior Masters Open (69+) | $40 y d s$ | $280 f p s$ | Unknown |
| Senior Masters Known (69+) | $40 y d s$ | $280 f p s$ | Known |

## Men's Fixed Pins

Men's Pins 45
Men's pins 40
Senior Pins (50+)

45yds
40yds
40

280fps
280fps
280fps

Known
Known
Known

## Shooter and scorers should not move, touch, push, or have any other contact with the arrows prior to scoring.

Any arrow embedded ("Robin Hood") in the nock of another arrow will be scored the same as the arrow it is embedded in.

Any arrow rebounded off another Arrow (a "Robin Hood") that strikes and damages another arrow and does not proceed toward the target but bounces back will be scored the same as the arrow it struck, provided the damaged arrow can be identified.

Target "Pass Through" or "Rebound" without striking another arrow:
(1) Arrows passing through the front of, but still in, the target will be pushed back and scored,
(2) If the group agrees that an arrow passed through the targets insert seam, the shooter will be given a score based on the point of pass through not to exceed eight (8) points.
(3) If the group agrees and confirms that the arrow passed through the target due to the high number of arrows that had been shot at the target, the shooter will be allowed to take the score where the "pass-through" occurred as determined by the group up to a maximum score of 10 points or
(4) If the group agrees that the arrow "rebounded" out of the target without striking another arrow the shooter will be allowed to take the score where the rebound occurred up to a maximum of ten (10) points.

## Special Note: A score of 12 will not be permitted under sections 2, 3 or 4 of this rule.

Glance-outs: if an arrow deflects off another arrow already in the target and lands in the target will be scored based on where it lies in the target, or a maximum of five (5) points if it is not in the target.

## Women's Classes:

| Women's Open 45 | 45yds | 280fps | Unknown |
| :---: | :---: | :---: | :---: |
| Women's Known 45 | 45yds | 280fps | Known |
| Women's Known 40 | 40yds | 280fps | Known |
| Senior Women's Known (50+) | $40 y d s$ | 280fps | Known |
| Women's Pins 40* | 40yds | 280fps | Known |
| Women's Pins 30* | 30yds | 280fps | Known |

Traditional - Bow must be either recurve or longbow without wheels or cams. No release aid, no sights, a single stabilizer up to 12" in length measured from the point of attachment, no overdraws, no draw checks, must have one finger touching the arrow nock, and must use one consistent anchor point. No marks on the sight window, string, or bow to use as an aiming or judging reference. All arrows must be identical in size, weight, and construction.
Traditional 30yds 280fps Unknown

Olympic Recurve - Bow must conform to the NFAA Definition of a Recurve Bow
Olympic Recurve 30yds 280fps Known

Barebow Recurve - Bows must conform to the NFAA Definition of a Barebow
Barebow Recurve 30yds 280fps Known

## Young Adult \& youth Classes:

## Classes:

| Young Adult | Age:15-17 |
| :--- | :--- |
| Youth | Age:12-14 |
| Cub | Age:9-11 |

## Youth Adult \& youth Class Arrow Rules:

The maximum diameter of arrow shafts will not exceed 9.3 mm or $.366^{\prime \prime}$
Field or glue-in points will have a maximum diameter of 9.4 mm or .370 "

| Young Adult Open Male | $40 y d s$ | $280 f p s$ | known |
| :--- | :--- | :--- | :--- |
| Young Adult Open Female | $40 y d s$ | $280 f p s$ | Known |
| Young Adult Pins Male* | 40 | $280 f p s$ | Known |
| Young Adult Pins Female* | $40 y d s$ | $280 f p s$ | Known |
| Young Adult Olympic Recurve* | $30 y d s$ | $260 f p s$ | Known |
| Young Adult Barebow Recurve* | $30 y d s$ | $260 f p s$ | Known |

- See Fixed Pin, Olympic Recurve and Barebow Recurve Class Rules

| Youth open Boys | 30yds | 260fps | known |
| :--- | :--- | :--- | :--- |
| Youth Open Girls | $30 y d s$ | $260 f p s$ | Known |
| Youth Pins Boys | $30 y d s$ | $260 f p s$ | Known |
| Youth Pins Girls | $30 y d s$ | $260 f p s$ | Known |
| Youth Olympic Recurve | $25 y d s$ | $240 f p s$ | Known |
| Youth Barebow Recurve | $25 y d s$ | $240 f p s$ | Known |

- See Fixed Pin, Olympic Recurve and Barebow Recurve Class Rules


## Eagle Classes:

| Eagle open Boys | $25 y d s$ | $230 f p s$ | Known |
| :--- | :--- | :--- | :--- |
| Eagle Open Girls | $25 y d s$ | $230 f p s$ | Known |
| Eagle Pins Boys | $20 y d s$ | $230 f p s$ | Known |
| Eagle Pins Girls | $20 y d s$ | $230 f p s$ | Known |
| Eagle Barebow Recurve | $20 y d s$ | $220 f p s$ | Known |

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| Pro Classes | Yards | FPS | Unknown <br> /Known |
| :--- | :---: | :---: | :--- |
| Open Pro | 50 | 290 | Unknown |
| Senior Open Pro (age 50 and over) | 50 | 290 | Unknown |
| Women's Open Pro | 50 | 280 | Unknown |
|  |  |  |  |
| Semi-pro |  |  |  |
| Semi-pro Open | 50 | 290 | Unknown |
| Known 50 | 50 | 290 | known |
| Senior Known 50 (age 50 and over) | 50 | 290 | Known |
| Women's Know 50 | 50 | 280 | Known |
| Crossbow 45 | 45 | 330 | Known |


| Amateur |  |  |  |
| :--- | :--- | :--- | :--- |
| Men's open |  |  |  |
| Open 45 | 45 | 280 | Unknown |
| Open 40 | 40 | 280 | Unknown |
| Known 45 | 45 | 280 | Known |
| Known 40 | 40 | 280 | Known |
|  |  |  |  |
| Men's Senior Open |  |  |  |
| Senior Open (50 and over) | 45 | 280 | Unknown |
| Senior Known (50 and Over) | 45 | 280 | Known |
| Super Senior Open (60 and over) | 40 | 280 | Unknown |
| Super Senior Known (60 and over) | 40 | 280 | Known |
| Senior Masters Open (69 and over) | 40 | 280 | Unknown |
| Senior Masters Known (69 and Over) | 40 | 280 | known |
|  |  |  |  |
|  |  |  |  |
| Men's Fixed Pins | 45 | 280 | Known |
| Men's Pins 45 | 40 | 280 | Known |
| Men's Pins 40 | 40 | 280 | Known |
| Senior Pins (50 and over) | 40 | 330 | Known |
| Crossbow 40 |  |  |  |

## Women's Classes

| Women's Open 45 | 45 | 280 | Unkown |
| :--- | :--- | :--- | :--- |
| Women's known 45 | 45 | 280 | Known |
| Women's Known 40 | 40 | 280 | Known |
| Senior Women's Known (50 and over) | 40 | 280 | Known |
| Women's Pins 40 * | 40 | 280 | Known |
| Women's Pins 30 * | 30 | 280 | Known |
| * (see Fixed Pin Class Rules) |  |  |  |
|  |  |  |  |
| Traditional | 30 | 280 | Unknown |

Olympic Recurve
Olympic Recurve $30 \quad 280$ Known

| Barebow Recurve |  |  |  |
| :--- | :--- | :--- | :--- |
| Barebow Recurve | 30 | 280 | Known |

Young Adult \& Youth

Young Adult 15-17
Youth $\quad 12-14$
Eagle 9-11

| Young Adult Open Male | 40 | 280 | Known |
| :--- | :--- | :--- | :--- |
| Young Adult Open Female | 40 | 280 | Known |
| Young Adult Pins Male ** * | 40 | 280 | Known |
| Young Adult Pins Female * ** | 40 | 260 | Known |
| Young Adult Olympic Recurve ** | 30 | 260 | Known |
| Young Adult Barebow Recurve $\% * *$ | 30 | 260 | Known |

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## **Age of competitor as of the first day of the tournament.

NOTE: Due to differences in range finders, target distances set according to the club's range finder may vary slightly from competitors' range finder distances

Genesis bow with maximum draw weight of 20\# along with Easton XX75 arrows may be used in Eagle Barebow Recurve Class/

Junior Eagle Open - Ages 6-8 15yds 220fps known

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| Youth Open Boys | 30 | 260 | Known |
| :---: | :---: | :---: | :---: |
| Youth Open Girls | 30 | 260 | Known |
| Youth Pins Boys * | 30 | 260 | Known |
| Youth Pins Girls * | 30 | 260 | known |
| Youth Olympic Recurve ** | 25 | 240 | Known |
| Youth Barebow Recurve *** | 25 | 240 | Known |
| * (See Fixed Pin Class Rules) <br> ** (see Olympic Recurve Class Rules) <br> *** (SeeBarebow Recurve Class Rules) |  |  |  |
| Eagle |  |  |  |
| Eagle Open Boys | 25 | 230 | Known |
| Eagle Open Girls | 25 | 230 | Known |
| Eagle Pins Boys* | 20 | 230 | Known |
| Eagle Pins Girls * | 20 | 230 | Known |
| Eagle Barebow Recurve \% | 20 | 220 | Known |
| * (See Fixed Pin Class Rules) <br> ** (See Barebow Recurve Class Rules) |  |  |  |
| Junior Eagle Open 6-8 |  |  |  |
| Junior Eagle Open | 15 | 220 | Known |


[^0]:    * (See Fixed Pin Class Rules)
    ** (see Olympic Recurve Class Rules)
    *** (See Barebow Recurve Class Rules)

